## BEST AVAILABLE COPY

## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN **SMALL ENTITY** (Column 1) (Column 2) TYPE [ TOTAL CLAIMS FEE **RATE** FEE RATE OR BASIC FEE BASIC FEE NUMBER EXTRA FOR **NUMBER FILED** TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18=OR INDEPENDENT CLAIMS minus 3 = X84= X42 =OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY SMALL ENTITY** OR (Column 3) (Column 2) (Column 1) HIGHEST **CLAIMS** ADDI-ADDI-PRESENT REMAINING NUMBER TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA AFTER** AMENDMENT FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= Minus Total OR Independent Minus \*\*\* X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-PRESENT m REMAINING NUMBER TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AMENDMENT AFTER FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= Minus Total OR Minus Independent \*\*\* X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL TIONAL **RATE** RATE **EXTRA PREVIOUSLY** ENDMENT **AFTER** FEE PAID FOR **FEE AMENDMENT** Total Minus X\$ 9= X\$18=**OR** Minus Independent X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3: TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number